

LDW Software Hatches Fish Tycoon 1.1™ with Tradable Fish

SAN FRANCISCO — August 16, 2004 - LDW Software, a top producer of real-time games and simulations for Palm OS and Pocket PC devices, has updated its best-selling Fish Tycoon game to allow the trading of fish from one player to another, using the infrared port.

Fish Tycoon, the company's most popular game to-date, has been hailed for its real-time game play-it continues to play even when the device is turned off-beautiful graphics, and addictive game-play. Fish Tycoon sets players on the mysterious island of Isola, where they must breed and nurture exotic tropical fish in their search for the 7 Magic Fish that will restore the ecosystem of Isola back to its former glory. To finance the research necessary to care for the increasingly fragile species of fish, the player must sell their exotic creations in their own store.

Unique among games for mobile devices is the "real-time" nature of breeding and caring for a virtual aquarium full of exotic fish. Unless a player pauses the game, fish will continue to grow and thrive, or become infested and die-depending on how often the player monitors and nurtures the fish in the aquarium.

"Allowing players to beam fish back and forth will really enhance the game. Players will be able to solve the genetic puzzle cooperatively now, and they have been requesting this feature since the initial release of Fish Tycoon." said Arthur Humphrey, LDW Software's CEO.

About LDW Software

LDW Software is a Northern California based independent game development studio.

The company specializes in handheld games that bend the definitions of existing genres and run in true real-time. For more information, visit www.LDW.com

Product or service names mentioned herein are the trademarks of their respective owners.